Download the con flag remover xbox 360 here: http://www.mediafire.com/file/k9l7ew3myyw6i1t/con_flag_remover_xbox_360.zip In games, if you have been killed by a player who is in your territory, the player will leave a con flag at your location to show they took over that area of land or they didn't want to go up against you anymore which will result in a reward for them and a punishment for you when they die again and leave another con flag in your territory later on. This tool is used to remove the con flags that are placed by your opponents. This tool is meant to be used in private matches, not public matches. If you are playing public matches with this tool, you must take it off before the game begins, otherwise your team will get penalized for griefing. The pro version of this program includes several additional features not present in the free version: The main difference between "con flag remover" and "con flag eliminator" is that the former removes only the current con flag within the game session (not across all game sessions), while the latter does not. When a player removes a con flag, they gain a certain amount of points depending on how many different teams they have killed with "con flag remover". The minimum number of points that a player can get by killing a new team is 10 points. The maximum number of points that a player can get is 200 points. Once you manage to get 200 points, the chances of getting more are very low. If you manage to get ten kills using "con flag remover", you will receive 10 x 5 = 50 points. In the next game session, if another new team claims one of your territories, you lose half of the 50 since your territory was taken over by another team outside the game session. If you manage to get ten kills in this game session, you will receive 10 x 2 = 20 points. If someone else claims your territory in the next game session, that team loses half of the 20 points since they were not the cause of taking over that territory. If you manage to get 200 kills using "con flag remover", your team will get an additional 35 points for each kill you make during that game session (35 x 5 = 185) and another 10 points for every death of an opponent who killed you during the game session (10 x 5 = 50). You will not receive any more points after killing 200 opponents with "con flag remover". The program is highly dependent on networking speed.

The con flag remover xbox 360 is a temporary defeat for the player, meaning that the flag will be replaced by the new owner on next login. If you can't play with your friend or if you're playing with someone you hate, relax and use "Con Flag Remover" to remove his/her flag and gain points. When your friend's not around anymore, make another account and play on it until he comes back to get his territory back. You can use more than one account for this and even more accounts until you get all territories back again. It is also known as Con Flag Eliminator (CFE) in Halo: Reach's multiplayer.

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